Although the books were produced with particular target groups in mind, we would urge teachers to look at all of them. For example, whilst they may be age related, many of the activities in the secondary book can often be adapted for younger age range and vice versa. Similarly, science ideas can be remixed for humanities subjects and tools used for one activity can be equally well used in a different learning context.

STAFF DEVELOPMENT

In addition to the books, there has been a parallel programme of staff development which has included local, regional, national and international Taccle2 courses both face-to-face and on-line. Many teachers, as well as teacher trainers, advisory teachers and other staff development professionals will be responsible for cascading information or providing training for others. For those people, we have tried to provide additional materials including a handbook for trainers, resources and course programmes based on our experiences. These are available on the 'Books' page on the website.

These are not prescriptions - Taccle2 training comes in all sorts of formats and some of the ideas have already been taken forward and localised by other trainers. You are welcome to do the same and use the Taccle2 brand if that is useful.

We also provide digital badges for teachers participating in Taccle2 which identifies you and your institution as a part of the community. You can find out how this works on the website by searching Taccle2 badges. Please let us know if you do - we are building a whole community of teachers around Taccle2 ideas and we would love to share your experiences.

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I am a
TACCLE2
teacher
WWW.TACCLE2.EU

http://taccle2.eu

THE WEBSITE

The multi-lingual Taccle2 e-learning website is packed with ideas, news and resources for classroom teachers. It can be navigated in all sorts of ways so that users can look for ideas on using a particular tool or for activities relating to a particular topic and so on. Some of the ideas in the books grew out of posts on the website. However, these are not necessarily the 'best' ones - they were selected for all sorts of reasons - because they localised well across countries or to provide balance and variety or because they could be easily adapted using different technologies or for different ages or subjects.

There are many hundreds of great ideas that did not actually make the print copy together with resources gathered and curated from other sites. It also has posts on e-learning issues that affect the day-to-day practice of classroom teachers. Most importantly, there are comments from teachers who have tried the activities and are continually feeding back their experiences

CURRICULUM COMPATIBILITY

A final word - the Taccle2 project is multinational, involving teachers and trainers from eight countries and the outputs are available in eight languages. Whilst this has added to the richness of the ideas and materials, it has made it impossible to tailor the books or the website resources to the specific needs of any particular national curriculum. Rather, we have provided a wide range of materials drawn from different subjects, different themes and different topics but have tried at all times to show how these core ideas can be adapted for use in other contexts and across the curriculum. We hope you enjoy using them!
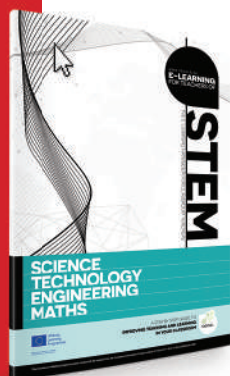
E-LEARNING FOR TEACHERS

THE TACCLE2 PROJECT

To encourage classroom teachers to introduce **e-learning** into their practice

TACCLE2.EU

There are three major outcomes of the project – the five Taccle2 books, the Taccle2 website and the Taccle2 training course.

The five books are: E-learning for Primary Teachers, E-learning for Teachers of STEM (Science, Technology, Engineering and Maths), E-learning for Teachers of the Humanities, E-learning for Teachers of the Creative and Performing Arts, Technology Enhanced Learning for Key Competences. These are available in hard copy from any of your local partners (in a limited number) or downloadable from the website

http://taccle2.eu/books-2

Each book is organised differently, based on consultation with teachers the feedback they gave us.

The Primary book has detailed lesson plans, step-by-step instructions together with handy hints, lists of materials and so on. They have also been graded and sequenced, using a rating system in which 5 stars is for beginners and fairly bomb-proof up to 1 star for more confident teachers. All the activities are stand alone but for less experienced teachers, it is possible to start at the beginning and work through the book, developing skills as they go.

"EACH BOOK IS BASED ON A COMMON PHILOSOPHY

E-learning is not necessarily classroom based and we are trying to move away from the days of specialist rooms with rows of desktops to the use of a whole range of digital devices integrated in learning and play in a variety of contexts.

There is an emphasis on the use of social media and web tools that encourage pupils to create, publish and share both the processes and outcomes of their learning.

We have deliberately omitted any reference to academic theory, research or policy issues; we recognise that all of these are important but they are not the focus of the project. Taccle2 does what it says on the packet - we provide practical ideas that teachers can use immediately together with suggestions on how these can be extended, remixed and adapted and, we hope, the inspiration for teachers to generate and share their own ideas in the future.

We have tried to include ideas for using different devices as well as different software or mobile apps.

All the ideas have been tried and tested with real kids in real classrooms. Taccle2 is a project by teachers for teachers and we recognise the problems of lack of time, lack of facilities and lack of resources and have tried to reflect this reality in the activities.

All our materials - books, training and the website are published under a Creative Commons Attribution Non-Commercial Share Alike licence. This means you can reuse, adapt, copy, publish - or do almost anything with our stuff but we'd like a mention and you cannot sell it for money! (And you should add the EU logo and disclaimer as well, unless it is a short extract)

Based on feedback, **STEM** teachers were the most used to using technology. They just wanted ideas - and lots of them - rather than lesson plans. However, they did ask for specific ideas in different subject areas and something they could dip into for inspiration. We hope we have obliged!

There was a surprising degree of commonality across disciplines so the **Humanities** book is based on a limited number of projects or lessons that deal with generic topics (such as developing research skills or handling texts) which can be adapted for different subjects. Each 'basic' lesson has been surrounded by a number of call outs that shows how it can be enhanced by using technology.

The Creative and Performing Arts book uses a metro-line concept as a metaphor based on learners following different lines in photography, drama, dance and so on. There are activities to carry out at each station, junctions where lines converge in a multidisciplinary project and intersections at which 'passengers' can transfer between lines. There is also a cross curricular line which intend to provide a 'taster' experience of lots of subject areas.

The Core Skills book has eight grids, each one dedicated to a key competence. We then selected 8 specific sub-competences that teachers thought were the most important. Each row of the grid addresses one of these. The columns distinguish between two performance levels of that competence, based on the European Quality Framework for lifelong learning (EQF). On the intersections of rows and columns, we have suggested over a hundred short activities and ideas to integrate in your practice that will help learners develop those competences at each level.

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